

# CAMP SEQUOYAH – GREATER ALABAMA COUNCIL



## CORRESPONDENCE

**Outgoing mail** may be placed in the mailbox in front of the Trading Post. Mail is taken to the Post Office 3 times a week.

**Incoming mail** will be available only to unit leaders after 2:00pm. Each campsite has an assigned mailbox inside the Trading Post. All mail sent to campers at Camp Sequoyah should be addressed:

Camp Sequoyah  
Scout's Full Name  
Troop #, Week #  
4907 County Rd 11  
Delta, AL 36258

Mail can take 4 to 5 days to arrive so please plan accordingly. Any mail received after the troop has checked out will be returned to the sender.

## CAMP PHONE

Camp Sequoyah's on-site emergency telephone number is (256)-253-2275.



## INTERNET

Internet service at the camp is limited and its primary purpose is camp operations. Verizon, AT&T, and other providers have GREAT service in the area.

## ELECTRONIC DEVICES

Uses of electronic devices such as cell phones are not permitted in camp program areas (Handicraft Area, Scoutcraft Area, etc.), **UNLESS** it is being used as part of merit badge instruction such as taking pictures.

Unit leaders are responsible for setting campsite and travel policies regarding electronic devices. Leaders: please note that your rules may not be the same as another unit's rules, **please do not try to enforce your unit's electronic policies on youth from other units.**



## WEATHER

Please keep in mind that the daily temperatures typically range from 70-90 degrees with around 70% humidity.

When packing always remember to "Be Prepared".

Occasionally, camp program and activities will be impacted by weather events. In particular, the Aquatics and Climbing areas are often the first to be impacted due to thunder & lightning in the vicinity. When this occurs, our Staff will provide alternate activities.

Unit leaders should be aware of any weather activity that they deem may impact the safety of their Scouts. If you as a leader determine that you need to move your Scouts from an area, or move off an activity field, we encourage you to do so and not wait for a decision from the Staff.

## WHAT NOT TO BRING TO CAMP

Do not bring alcohol, firearms, tobacco, fireworks, illegal drugs, video games, fixed-blade knives, excessive grooming products, highly odorous products, or excessive amounts of candy. Clothing with inappropriate language or graphics will not be permitted. No pets of any kind, with the exception of special needs animals, are permitted in camp.

Any items which are in violation of BSA policy may be confiscated by the camp staff and returned upon departure. The camp staff will work with the unit leader in all such cases.

## UNIFORM AND ATTIRE AT CAMP

The official BSA field uniform is always appropriate dress at summer camp. Every camper is expected to wear the field uniform or "Class A" uniform at **evening assembly, dinner meals, vespers, and campfires**. The activity uniform or "Class B" uniform, substituting a Scout T-shirt for the uniform shirt, is encouraged at other times, including morning flags.

Campers should wear sturdy walking or hiking shoes with socks. Shower shoes (sandals or open toe shoes) should only be worn while in shower area.

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## PREPARING FOR CAMP

### UNIT - WHAT TO BRING

Below is a list of general equipment often needed at a long-term camp. Some troops may wish to bring other items to enrich their experience or to cook special meals or desserts.

- Paperwork – Final Attendance Roster
- Paperwork – Med Forms
- Paperwork – Youth Protection Certs for Adults
- Paperwork – Pre-Camp Swim Check (*Optional*)
- Paperwork – Insurance (out-of-council only)
- Troop First-aid kit
- Blank Duty Roster
- Flags - Patrol, U.S., State, etc.
- Lock Box
- Propane Lanterns and Stoves
- Solid fire starter & matches
- Dutch Ovens, Charcoal
- Cooking Utensils
- Rope, Twine or Nylon Cord
- Axe, Hatchet, Saw, Hammer
- Repair kit, tools & Duct Tape
- Bulletin Board material & Stapler or Push pins
- Tents (*if not using camp tents*)
- Dining fly's or canopy's (*if you want extra*)
- Tarp(s)



### SCOUT – WHAT TO BRING

Below is a list to serve as a guide. Use your own discretion and refer to your Scout Handbook.

#### VERY IMPORTANT

- Signed Medical Health Form (required)
- Trading Post Money

#### PERSONAL GEAR

- The Scout Basic Essentials (*see Scout Handbook*)
- Backpack, duffle-bag, or storage bin
- Clothing
  - FULL Uniform (*shirt, pants, belt, OA Sash*)
  - T-shirts (*several*),
  - Long Sleeve Shirt and Long Pants
  - Shorts
  - Underwear
  - Extra Shoes / Hiking Boots
  - Socks and Extra Socks
  - Swim trunks
  - Sweatshirt / Jacket / Rain Jacket
  - Pajamas / Hat
  - MUD RUN Shirt, Pants, & Shoes  
(*These clothes will be worn once and will be unusable the rest of the week*)
- Sleeping gear
  - Sleeping pad (*if you want an extra*)
  - Sleeping Bag
  - Pillow
- Toiletries
  - Soap / Toothbrush / Toothpaste / Floss
  - Comb / Towel(s) / washcloth
- Personal Items
  - Day Pack
  - Camp Chair
  - Flashlight
  - Scout Handbook / Merit Badge Books
  - Insect Repellent
  - Pocket Knife / Notebook / Pen / Pencil
  - Sunscreen
  - Totin' Chip / Firem'n Chit
  - Watch / Alarm clock
  - Medications / eyewear
  - Camera
  - Mess Kit (*for any troop specific things*)
  - Fishing Gear (*optional, gear is available at camp*)